

GLIDER FIGHT



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Glider Fight warps you right into outer space. With your high tech space glider you fly in daunting speed head on towards an enemy glider with only one thought: Shoot him, before he shoots you.

Fast flying and fighting action for 2 players

Requires Turbo Basic XL



Virtual
Dimension

LOADING INSTRUCTIONS

Switch on your ATARI computer with the OPTION key pressed and boot Turbo Basic XL. Insert and rewind tape. Type CLOAD and press RETURN. Press PLAY on tape. Press RETURN once again.

THE GAME

You are the top pilot of the empire. On a routine patrol mission in deep space you suddenly encounter the glider of another species. With a grin on your lips you ready your weapon systems and grip your pilot stick tight as your gliders approach each other. The joust has begun. May the pilot with the best nerves win the fight.

CONTROLS

Glider Fight is a 2-player only game. Each player controls his glider with a joystick. With the stick you can move your ship up and down. Once you have a good position to shoot the enemy glider press the fire button to discharge your laser. Avoid collisions with stars that become more the longer the fight takes. Each collision wins your opponent the round. Glider collisions do not count. Each round is faster than the round before. The fight ends after 16 winning rounds.